

INTERVIEW SCHEDULES

Interview Procedure: *The purpose of this study is to understand your emotional responses to specific VR content, particularly your levels of curiosity. However, it also explores the concept of awe, that profound human experience when you witness something vast or grand and makes your jaw drop or gives you goosebumps.*

During this interview, you will be asked to respond to several open-ended questions regarding awe and curiosity. You may choose not to answer any and or all of the questions. The procedure will involve recording the interview and this recording will be transcribed verbatim. Your results will be confidential and you will not be identified individually.

Reflecting on the VR Experience

- You experienced six different videos. Reflecting on your VR experience, which video was the most awe-inspiring for you?
 - *Probing questions*
 - Can you describe the video for me?
 - What did you feel when you watched this video?
 - Why was it awe-inspiring?
 - What about this video stands out to you?
 - Did you learn anything from this video?
- We've discussed the video that you found to be the most awe-inspiring. Now, I would like you to consider the least awe-inspiring video. What video was that?
 - *Probing questions*
 - Can you describe the video for me?
 - What did you feel when you watched this video?
 - What about this video stands out to you?
 - Did you learn anything from this video?

Curiosity and Exploration Questions

- Can you describe if at any point you sought information about any of the scenes you watched?
 - *Probing questions*
 - Why did you search for that information?
 - How did you go about searching for that information?
 - When did you do this search?
 - Would you have sought out that information if you weren't in this study?

Awe Experience Comparison

- Can you describe a time when you have experienced awe?
 - How is it different from what you experienced virtually in the laboratory?

Awe and Curiosity Over Time

- Why do you think the videos you described stay relevant to you?

VR Design Questions

- I'd like for you to describe for me if there's been a time in an educational setting—so that could be in a classroom, a museum, a library, watching a documentary, whatever you think—that fostered awe for you?
 - *Probing questions:*
 - Why was this experience awe-inspiring?
 - How did your teacher/setting accomplish this? What did they/it do well?
- Pretend for a moment that you have millions of dollars, and you are going to create the most awe-inspiring *and* curiosity-provoking virtual reality experience for learners. What would this technology look like?
 - *Probing questions:*

- What's the topic?
 - What would make the learners say "whoa"?
 - What are the learners seeing?
 - What are users doing in/with this technology?
 - What challenges do you foresee with this technology?
- Did you experience any issues with our VR session that I should know about?
 - Any final thoughts about the experience that you would like to share?

Interview Procedure: Remind student of \$50 gift card.